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| Full name     | <b>Nikki Bastin Kuppens</b>                                |
| Date of Birth | <b>December 18, 1984</b>                                   |
| Nationality   | <b>Dutch</b>   |
| Location      | <b>Almere, The Netherlands</b>                             |
| E-mail        | <a href="mailto:nikki@patt3rson.nl">nikki@patt3rson.nl</a> |
| Portfolio     | <a href="http://www.patt3rson.nl">www.patt3rson.nl</a>     |
| Interests     | <b>Games, movies, soccer, writing</b>                      |



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## PROFESSIONAL EXPERIENCE

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|----------------|--|--|
| 2007 – current | <b>Senior Game Designer (2011)<br/>Game Designer (2008)<br/>Assistant Producer</b> | <i>Vanguard Games, W!Games</i><br><a href="http://www.vanguardgames.net">www.vanguardgames.net</a>                 |
| 2006 – current | <b>Press Manager, Web Developer, Owner</b>   | <i>gamesindustrie.nl</i><br><a href="http://www.gamesindustrie.nl">www.gamesindustrie.nl</a>                       |
| 2004 – 2008    | <b>Web Developer, Owner</b>  | <i>18", BLUE8</i>  |
| 2004 – 2008    | <b>Freelance Game Journalist</b>   | <i>Official PlayStation Magazine</i><br><a href="http://www.playstationmagazine.be">www.playstationmagazine.be</a> |
| 2006 – 2007    | <b>Game Designer, Database Programmer</b>  | <i>Soepel</i><br><a href="http://www.soepel.eu">www.soepel.eu</a>  |
| 2000 – 2006    | <b>Editor in Chief, Web Developer, Owner</b>                                       | <i>GameChoice, PlayStation Clan</i>  |
| 2004           | <b>HTML/CSS Developer</b>  | <i>MusicMinutes</i>  |

## PUBLISHED TITLES

|                                   |                         |  |
|-----------------------------------|-------------------------|--|
| May 2011<br><i>Vanguard Games</i> | <b>Gatling Gears</b>    | <i>Xbox LIVE Arcade, PlayStation Network, PC</i><br><a href="http://www.gatlinggears.com">www.gatlinggears.com</a> |
| February 2010<br><i>W!Games</i>   | <b>Greed Corp</b>       | <i>Xbox LIVE Arcade, PlayStation Network, PC</i><br><a href="http://www.greedcorp.com">www.greedcorp.com</a>       |
| November 2006<br><i>Soepel</i>    | <b>Crusade in Jeans</b> | <i>PC</i><br><a href="http://www.crusadegame.com">www.crusadegame.com</a>  |

## EDUCATION

|                                      |   |  |
|--------------------------------------|---|--|
| 2004 – 2008<br><i>Master of Arts</i> | <b>Game Design &amp; Development (EMMA)</b> | <i>Utrecht School of the Arts</i><br><a href="http://www.hku.nl">www.hku.nl</a>      |
| 2002 – 2003<br><i>Certificate</i>    | <b>Multimedia Engineer</b>                  | <i>College of Multimedia</i><br><a href="http://www.cmm.nl">www.cmm.nl</a>           |
| 1996 – 2002<br><i>Diploma</i>        | <b>VWO/Atheneum (Economics/Society)</b>     | <i>Het Baken Park Lyceum</i><br><a href="http://www.hetbaken.nl">www.hetbaken.nl</a> |

## SKILLS

- Well developed design skills and intuition
- Outstanding analytical ability
- Strong theoretical and practical game design background
- Creating coherent systems and minute to minute gameplay
- Always thinking of the product as a whole and its users
- Excellent communication and documentation skills
- Great team player, good understanding of other disciplines
- Extensive knowledge of the games industry and its products
- Extremely versatile and a quick learner

|           |   |
|-----------|---|
| Platforms | <b>Xbox 360, PlayStation 3, PC</b>  |
| Scripting | <b>HTML, CSS, PHP, MySQL, XML, JavaScript, ActionScript</b>                             |
| Software  | <b>Microsoft Office, Adobe Photoshop, Adobe Flash, Perforce, Autodesk 3D Studio Max</b> |
| Languages | <b>Dutch, English</b>   |

## REFERENCES

|                |  |  |
|----------------|--|--|
| Vanguard Games | <b>René Derks</b><br><b>(Producer)</b>                 | <i>+31 642 122 726</i><br><a href="mailto:rene@vanguardgames.net">rene@vanguardgames.net</a> |
| Soepel         | <b>Andreas Verlinden</b><br><b>(Managing Director)</b> | <i>+31 206 391 179</i><br><a href="mailto:andreas@soepel.eu">andreas@soepel.eu</a>           |

## NOTEWORTHY

- Author of many game related articles and lectures
- Attended multiple game conferences, including E3 and GamesCom
- Founder of [www.gamesindustrie.nl](http://www.gamesindustrie.nl) and LIFE COOP
- Strong interest in community management and PR